

HOW CAN YOU MAKE USE OF THE ERASMUS+ IMPACT TOOL TO DESIGN A PROJECT ADDRESSING THE DIGITAL TRANSFORMATION PRIORITY?



DEFINE THE DESIRED IMPACT OF ADDRESSING DIGITAL TRANSFORMATION IN YOUR PROJECT

What change related to Digital Transformation does your organisation aim to contribute to with this project? What are the desired impacts at the individual, organisational, or systemic levels? How does your project contribute to these changes and help foster a high-performing digital education ecosystem? Collaborate with your target group to shape the answers for maximum relevance. Keep in mind that the desired impact extends beyond your project's direct influence.

CLARIFY THE EXPECTED OUTCOMES OF ADDRESSING DIGITAL TRANSFORMATION IN YOUR PROJECT

What are the changes that your project outputs directly lead to? What tangible pedagogical improvements will you see after completing the project? For a project addressing Digital Transformation, the outcomes might include participants better utilising digital pedagogy in teaching or incorporating creative technologies with their learners. How do these changes contribute to the intended impact?

FORMULATE YOUR PROJECT'S OUTPUTS

What concrete results are needed to achieve your expected outcomes? Your project should support the desired changes in pedagogical methods and practices by providing tangible resources for your target group. These might include, for example, increased basic or advanced digital competences among learners, professionals trained in digital pedagogy, digital lesson plans, toolkits developed through the project, or research findings.

SPECIFY YOUR PROJECT'S ACTIVITIES

What activities do you need to implement to generate the outputs? Activities in your project can contribute both directly to the outputs and indirectly to your project outcomes. When planning these activities, consider which digital approaches within your project might add value to the process. You can also choose to link the activities directly to the desired outputs, for example, by testing digital pedagogy approaches to be developed in the project.

ESTABLISH THE INPUT YOU NEED TO IMPLEMENT YOUR PROJECT

What resources and capacities do you have for implementing your project activities? Is your staff's digital competence level high enough to use digital approaches as planned, or is outside expertise needed? Are your participants' competences adequate for their planned involvement? Is your activity plan realistic?

What is the Erasmus+ Impact Tool?

The Erasmus+ Impact Tool is a free, easy-to-use online resource designed to help project applicants and coordinators plan, monitor, and evaluate the impact of their mobility and cooperation activities. The tool provides a structured way to align your project's ambitions with measurable outcomes.

In projects focused on the Digital Transformation Priority, the Impact Tool can help you set clear goals related to digital change, identify stakeholders and their roles in digital innovation, establish indicators for Digital Transformation, and strengthen connections to guiding policy documents.

Read more at:

<https://www.erasmusplus.nl/en/Impacttool>