

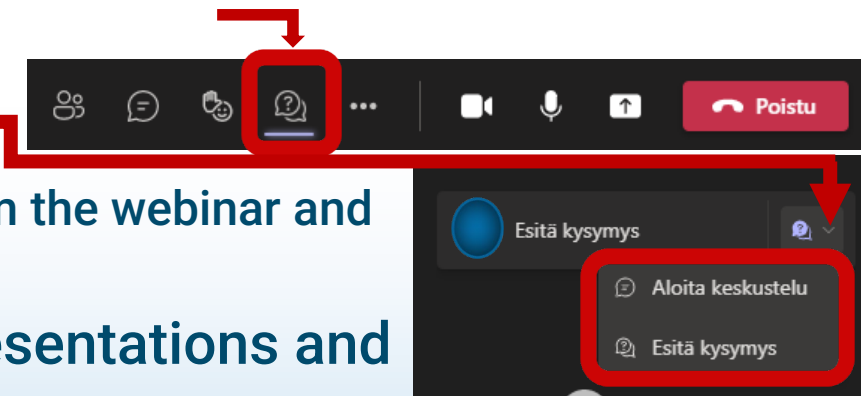
Erasmus+ Alliances for Innovation - Guidance for Applicants

15 March 2023

Welcome to the webinar – practicalities

- Please keep your mics muted and cameras off except when you want to ask a question.
- For questions and discussion we are using Q&A
 - In Q&A section you can choose from the drop-down if you want to ask about something or start a general chat on a topic
 - If the Q&A part is missing we recommend that you log out from the webinar and re-join the webinar.
- We have also reserved time for questions after the presentations and at the end of the event.
- The webinar is being recorded. The presentation and recording will be published on the event page.

<https://www.oph.fi/en/events/2023/webinar-applicants-alliances-innovation>



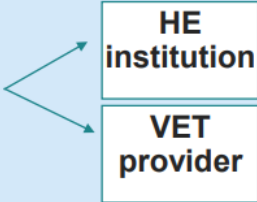
Agenda

- Welcome words and housekeeping
- Short presentation of the call and the application process (FTOP)
- Nordic participation in Alliances for Innovation
- Panel discussion with representatives from Finland, Sweden and Denmark
- Questions and answers

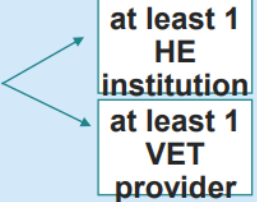


Number and profile of participating organisations

- Lot 1: Alliances for Education and Enterprises

4 EU Member States or third countries associated to the Programme	8 Full partners applicants (coordinator and full partners)
3 labour market actors	3 education and training providers 

- Lot 2: Alliances for Sectoral Cooperation on Skills (Blueprint)

8 EU Member States or third countries associated to the Programme	12 Full partners applicants (coordinator and full partners)
5 labour market actors	5 education and training providers 

ERASMUS+ ALLIANCES FOR INNOVATION 2021



FINNISH NATIONAL
AGENCY FOR EDUCATION



Erasmus+
Enriching lives, opening minds.



SUBMITTED
PROPOSALS



FUNDED
PROJECTS



PROJECT APPROVAL RATE IN EUROPE



61 M€

TOTAL BUDGET FOR THE ACTION IN 2021



ERASMUS+ ALLIANCES FOR INNOVATION 2021



FINNISH NATIONAL
AGENCY FOR EDUCATION



Erasmus+
Enriching lives, opening minds.

NUMBER OF FUNDED PROJECTS IN NORDIC COUNTRIES



Important Policy Framework for the Action (LOT 1)

- *Rethinking of the roles of VET and HE*
- *European Skills Agenda*
- *The Pact for Skills*
- *European Strategy for Universities*
- *New European Innovation Agenda – deep tech*
- *European Education Area*
- *European Research Area*
- *Centres of VET Excellence*
- *European University Alliances*
- *European Green Deal, European Digital Strategy, European Industrial and SME Strategies etc.*

Alliances for Innovation Application

- Applications are done in the commissions Funding & tenders opportunities portal (FTOP) -> choose LOT 1 or LOT 2
- Start with reading the instructions
 - You will need an EU Login account
 - Partners should have a PIC code
- Application has 3 parts
 - A (online form)
 - B document; budget and technical description of the project max 120 pages
 - C (online form)
- The application should answer the questions in the application form and answer to the award criteria that are described in the programme guide
- Please submit the application well before deadline, at least 48h before deadline

Funding and tenders (2)

[Need help?](#)   Sort by: Submission status

Alliances for Sectoral Cooperation on Skills (implementing the 'Blueprint')

ERASMUS-EDU-2023-PI-ALL-INNO-BLUEPRINT

[Call for proposal](#)

[Grant](#)

Programme Erasmus+ (ERASMUS+)

Status Open for submission

Type of action ERASMUS Lump Sum Grants

Deadline model single-stage

Opening date 29 November 2022

Deadline date 03 May 2023 17:00:00 Brussels time

Alliances for Education and Enterprises

ERASMUS-EDU-2023-PI-ALL-INNO-EDU-ENTERP

[Call for proposal](#)

[Grant](#)

Programme Erasmus+ (ERASMUS+)

Status Open for submission

Type of action ERASMUS Lump Sum Grants

Deadline model single-stage

Opening date 29 November 2022

Deadline date 03 May 2023 17:00:00 Brussels time

**Application deadline
3 May 2023 at 17:00:00
(Brussels time).**

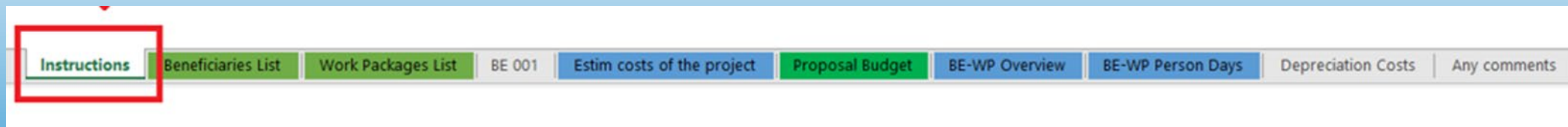
Award Criteria

Criteria	Maximum points	Minimum pass points
Relevance of the project	25	13
Quality of project design and implementation	30	16
Quality of project consortium and cooperation arrangements	25	13
Impact	20	11
Total score: Maximum 100 points		
To be considered for funding:		
1. Minimum total score 70 points AND		
2. Minimum pass points		

Financial Aspects

Requested EU Grant Amount and the amounts per beneficiary should be identical both in Part A and in the Detailed Budget table

- The financing is based on Lump Sum (Type II) budget and work packages (WP)
- EU CO-financing 80%
- The pre-financial payment is 40% + 40% and final payment 20%
- Please start by reading the first page in the budget
- Please make sure that the budget is coherent with the WPs and costs are reasonable
- Work Package
 - WP is the project divided to smaller parts
 - WP has expected outcomes and milestones
 - One WP can have several deliverables. One deliverable is often not a WP
- Start with filling the staff categories for your budget. All partners have the same categories
- Budget is based on real estimated costs. (Note! One unit is 1 person /month)
- You can use the comments section to explain a part in your budget
- For more on the Lump Sum budget please see [EACEAs guide to lump sums](#) and [webinar](#) organized by the Norwegian NA



More Information for Applicants

- Alliances for Education and Enterprises in FTOP
- Alliances for Sectoral Cooperation on Skills (Blueprint) in FTOP
- Alliances for Innovation in the Erasmus+ programme guide
- EACEA Info session 9.3.2023
- For further questions please contact EACEAEACEA-EPLUS-ALLIANCES@ec.europa.eu



Questions?

Experiences from Projects

Panelists:

Anders Norberg, Campus Skellefteå, Sweden

Roberta Jablonskyte, VIA University College, Denmark

Marikka Heikkilä, University of Turku, Finland

PANEURAMA

Pan-European Innovation Alliance of Animation, Media Arts and Cultural Creative Industries

Aims to address mismatches between the output of HEI/VETs and the needs of the industry in the fields of animation, computer games and VFX, and to build a network of HEIs and VETs in Europe

WPs: Project management and Implementation; Research/Analysis/Reporting; Online Masterclasses; Innovation LABs; Guidelines and Recommendations; Knowledge and Skills Sharing Platform

HEI/VET:

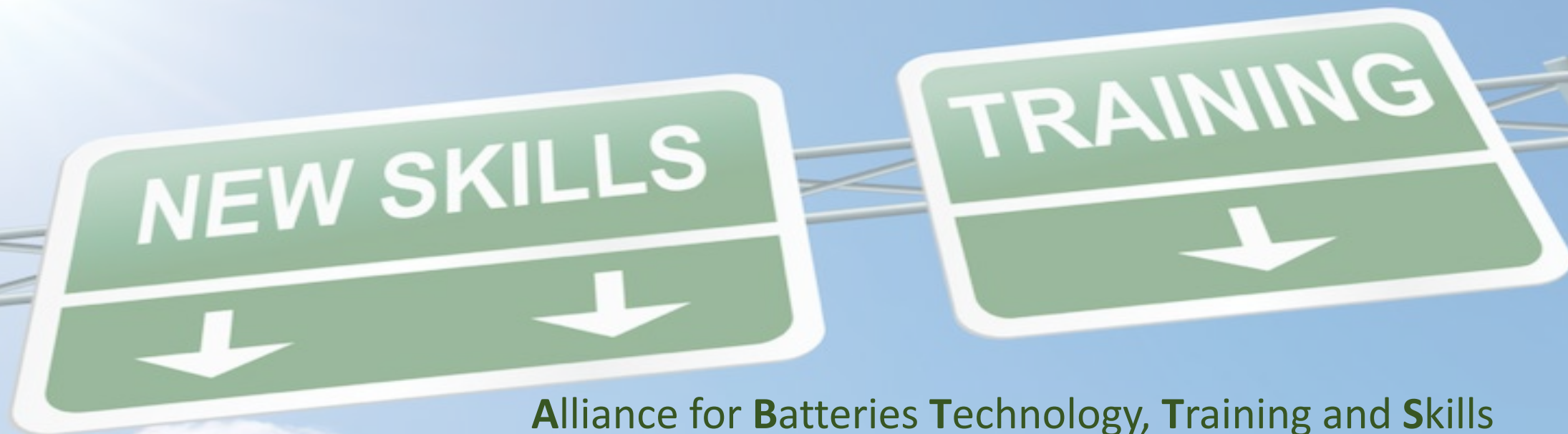
The Animation Workshop (DK)
Breda University of Applied Sciences (NL)
Filmakademie Baden-Wuerttemberg (DE)
Moholy-Nagy University of Art and Design (HU)
Gobelins - School L'image (FR)

INDUSTRY PARTNERS:

Digic Pictures (HU)
Qvisten Animation (NO)
Viborg Visuals (DK)
Beyond Horizon (DK)
Khora (DK)
Triple Topping (DK)
Fortiche (FR)
Rise FX (DE)
Collective Flow (DK)

ASSOCIATED PARTNERS:

Epic Games
Unity
Netflix
The Rookies
M2 Film
Adobe
UTS Animal Logic Academy



**Alliance for Batteries Technology, Training and Skills
2019-2023**

**WP3-5 Sectoral intelligence: What
is going on?**

**WP6: Education and Training: How can
we address the needs?**

**Networks, Reports, Analysis, Sectoral Skills Strategy, Skills
Cards/Job roles/ Learning objectives, Course materials, Train-
the-Trainer, Pact for Skills pilot Ecology (ASA)**



Entrepreneurial Vision Alliances between Higher Education and Industry

ENVISIONAlliances (1 June 2022 – 31 May 2025)

Key Impact:

Boost innovation in Europe,
and helping to create new
generations of academic
entrepreneurs

→ 100 business – academia
pairs formed

Consortium:

- 5 Universities & Higher Education Institutions
- 3 SMEs
- 1 Vocational Education and Training Provider



Co-funded by the
Erasmus+ Programme
of the European Union

Coordinator Marikka Heikkilä, Research Director, University of Turku



Questions & Answers

Contact Details

- Denmark:
 - Jonas Bæk, jona@ufm.dk
- Finland:
 - AnneSophie Hokkanen and Laura Lalu, erasmus.korkeakoulutus@oph.fi
- Norway:
 - Ole-Johan Berge and Ieva Serapinaite, erasmus@hkdir.no
- Sweden:
 - Christofer Carlsson and Anna Fors, erasmusplus@uhr.se
- For technical questions on the call EACEA Alliances for Innovation functional e-mail
 - EACEA-EPLUS-ALLIANCES@ec.europa.eu

Kiitos! Tack! Takk! Tak!
Thank you!